Flooding Time in Opportunistic Networks under Power Law and Exponential Inter-Contact Times

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Abstract—Performance bounds for opportunistic networks have been derived in a number of recent papers for several key quantities, such as the expected delivery time of a unicast message, or the flooding time (a measure of how fast information spreads). However, to the best of our knowledge, none of the existing results is derived under a mobility model which is able to reproduce the power law+exponential tail dichotomy of the pairwise node inter-contact time distribution which has been observed in traces of several real opportunistic networks.

The contributions of this paper are two-fold: first, we present a simple pairwise contact model – called the Home-MEG model – for opportunistic networks based on the observation made in previous work that pairs of nodes in the network tend to meet in very few, selected locations (home locations); this contact model is shown to be able to faithfully reproduce the power law-exponential tail dichotomy of interaction time. Second, we use the Home-MEG model to analyze flooding time in opportunistic networks, presenting asymptotic bounds on flooding time that assume different initial conditions for the existence of opportunistic links.

Finally, our bounds provide some analytical evidences that the speed of information spreading in opportunistic networks can be much faster than that predicted by simple geometric mobility models.

1 INTRODUCTION

Opportunistic networks are a special class of mobile ad hoc networks where node density is so low that the network is disconnected at virtually any time. Communication is possible even in such a challenging environment by exploiting the so-called store-carry-and-forward mechanism, according to which a packet is stored in node $A$’s buffer and carried around by the node till a communication opportunity with another node $B$ arises (whence the name of this class of networks); at this point, the packet can be forwarded from $A$ to $B$, and the process is repeated until the packet is eventually delivered to the destination.

Opportunistic networks are receiving increasing attention in the research community, since many emerging application scenarios can be considered as instances of opportunistic networks. This is the case, for instance, of vehicular networks (at least, when traffic density is medium to low), of certain types of mobile sensor networks, and of pocket switched networks. The latter type of network is formed by powerful handheld devices – able to establish direct wireless communication links through, e.g., a WiFi interface – carried around by humans in their everyday life.

A crucial aspect when attempting to analyze opportunistic network performance is mobility modeling. In fact, node mobility is a crucial communication means in opportunistic networks, and different assumptions about node mobility patterns might lead to different conclusions about network performance. Thus, credible conclusions about network performance for what concerns, e.g., flooding time, can be drawn only if the mobility model used in the analysis closely resembles mobility features observed in real-world mobility traces that are available in the literature – see, e.g., those collected in [6]. In particular, the mobility feature that most profoundly impacts opportunistic network performance is the inter-contact time, defined as the time elapsing between two consecutive encounters of any two nodes $A$ and $B$ (see Section 3 for a formal definition).

It has recently been observed that the inter-contact time distribution in real-world mobility traces displays a dichotomy: it initially obeys a power law, but it has an exponential tail for relatively large time values [14]. This so-called power law+exponential tail dichotomy of inter-contact time distribution is now commonly accepted in the community as a distinguishing feature of human mobility. Another interesting finding of [14] is that the inter-contact time between a pair of nodes in the network is positively correlated with the return time to some “home locations”. In other words, a specific pair of nodes tends to repeatedly and quite regularly meet in a few selected locations within the movement area, which explains the exponential decay in the tail of the inter-contact time distribution.

Recently, several mobility models aimed at reproducing the power law+exponential tail dichotomy of inter-contact time have been introduced in the literature [1], [11], [12], [15], [18], [19], most of which are based on the notion of home location first introduced in [14]. However, to our best knowledge, existing results on asymptotic performance bounds for opportunistic networks are based on much simpler models, which are not able to reproduce the power law+exponential tail
dichotomy of inter-contact time observed in [14] – see next section. Thus, the problem of analyzing opportunistic network performance based on a mobility model able to reproduce this dichotomy is still open.

In this paper, for the first time, we present a theoretical analysis of opportunistic network performance based on a pair-wise contact model (which can be thought of as an abstract mobility model) able to reproduce the power law+exponential tail dichotomy of inter-contact time, thus addressing the above mentioned open problem. More specifically, we first introduce a simple, Markovian model of communication opportunities between pair of nodes, based on the observation made in [14] that nodes tend to meet at few selected locations (homes), which explains the name of the model – Home-Markovian Evolving Graph (Home-MEG, in short). Next, we validate the Home-MEG model against several real-world data traces, and show that it is able to closely reproduce the power law+exponential tail dichotomy of inter-contact times. Finally, we use the Home-MEG model to derive theoretical performance bounds on flooding time in opportunistic networks as the size $n$ of the network grows. As we shall see, our bounds suggest a radically different performance than that predicted by previous studies on flooding time based on geometric, random walk-like mobility models [4], [5], [20], [21]: flooding might be very fast in opportunistic networks having dichotomic inter-contact time.

Before ending this section, we want to comment about the importance of characterizing flooding performance in the asymptotic regime. The flooding time (or broadcast time) is defined as the time necessary for a node to deliver a packet to every other node in the network. Accurate estimation of the flooding time can help researchers and network designers answer questions such as: “Which is the time needed for a warning message issued by a vehicle to reach every other vehicle in the network?” or “Which is the time needed for a virus generated by a node in a pocket switched network to propagate in the entire network?”, and so on. Our interest in asymptotic analysis stems from the fact that the number of nodes in opportunistic networks is likely to be very high: think about the number of vehicles forming a vehicular network in a large city, or the number of individuals forming a metropolitan-wide pocket switched network.

## 2 RELATED WORK AND CONTRIBUTIONS

Several mobility models have been recently introduced in the literature with the purpose of faithfully reproducing features observed in human mobility traces [1], [11], [12], [15], [18], [19]. In fact, it has been observed that well-known mobility models such as random-waypoint and random walks cannot be directly used to faithfully reproduce human mobility, especially for what concerns the observed power law+exponential tail dichotomy of inter-contact time distribution [14]. However, these models can be modified to (explicitly or implicitly) account for some form of social relationships between individuals, so that features observed in real-world contact traces emerge also in the traces generated by the mobility model at hand. Unfortunately, all the recently introduced models of human mobility share the property of introducing a strong inter-dependency between movement patterns of nodes in the network (e.g., nodes with strong social ties tend to have quite similar mobility patterns), which renders the analysis of asymptotic opportunistic network performance based on these models extremely difficult.

As a matter of fact, existing opportunistic network performance analyses are based on much simpler mobility models, if not on more abstract models of pair-wise contacts in which node trajectories in a geographical domain are not modeled, but only possible pair-wise contact opportunities. For instance, in [9], [22], [24], [26] the authors study unicast performance under the assumption of i.i.d., exponentially distributed inter-contact times between any pair of nodes in the network. Similarly, in [2] the authors analyze unicast performance under the assumption of inter-contact times distributed according to a power law, while the analysis of [10] is based on the assumption of a truncated power law to model inter-contact times. Simple geometric, random walk mobility models have been instead used to analyze flooding performance in opportunistic networks – see [4], [5], [13], [20], [21].

Summarizing, we currently are in a situation in which there is a quite deep understanding of the main features of human mobility, and a good number of mobility models aimed at reproducing these features have been designed. On the other hand, existing analytical performance bounds for opportunistic networks have been derived based on much simpler mobility models, which are known not to be able to reproduce typical human mobility patterns. Thus, currently there is a gap between the state of knowledge in human mobility modeling, and what is known about opportunistic network performance bounds.

In this paper, we make a substantial step forward towards closing this gap by presenting, for the first time, asymptotic performance bounds for opportunistic networks based on a contact model which we show to be able to reproduce a salient feature of human mobility, namely, that pair-wise inter-contact times display a power law+exponential tail dichotomy. More specifically, we present bounds on flooding time, which were previously derived only using simple geometric, random walk mobility models which are known not to be able to reproduce the above described dichotomy.

Before ending this section, we want to outline that

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1. Although the authors of [14] introduce versions of random waypoint and random walk mobility able to reproduce the power law+exponential tail dichotomy, the mobility models used in the analyses of [4], [5], [13], [20], [21] are based on standard random waypoint/random walk models, which do not reproduce the inter-contact time dichotomy.
different mobility assumptions have a profound impact on the derived asymptotic performance bounds. For instance, considering unicast performance, denoting with $E[T_n]$ the expected packet delivery time in a network with $n$ nodes, we have that $\lim_{n \to \infty} E[T_n] = c$, for some constant $c > 0$, in case of exponentially distributed inter-contact times [9], [24], [26], while $\lim_{n \to \infty} E[T_n] = +\infty$ if inter-contact times obey a power law with sufficiently low exponent [2].

The bounds derived in this paper seem to suggest a similar impact of mobility assumptions on flooding performance. In fact, if we consider $n$ nodes moving with random walk-like mobility over a square area of side $L = \Theta(\sqrt{n})$ with transmission range and node speed set to some positive constant, then the time needed to complete flooding is $\Omega(\sqrt{n})$, a lower bound which has been recently shown to be almost tight [20], [21]. Thus, existing results suggest that flooding time grows unboundedly with $n$, at rate which is polynomial in $n$. On the contrary, our results suggest that, in a network with similar density as that considered in [20], [21], flooding time grows unboundedly with $n$, but with a rate which is logarithmic in $n$ – for a more detailed discussion on this important issue, see Section 4.

## 3 THE HOME-MEG MODEL: DEFINITIONS AND VALIDATION

### 3.1 The Home-MEG model for a single link

When modeling asymptotic opportunistic network performance, at least the following two options can be undertaken to model inter-contact times: i) using a geometric mobility model defined in a specific geographic domain (e.g., random-walk in a unit square), and deducing pair-wise contact patterns based on node trajectories, coupled with a notion of transmission range – see, e.g., [4], [5], [13], [20], [21]; or ii) abstracting details of the underlying geographic domain and modelling directly inter-contact time between nodes – see, e.g., [2], [9], [10], [22], [24], [26]. Both approaches have pros and cons. In the case of i), pair-wise contact traces are by construction consistent with a reference geometry and, under that respect, can be considered realistic. On the other hand, the analysis of asymptotic performance bounds under approach i) is quite complex, due to the need of deriving contact traces from an underlying mobility model. As a matter of fact, this intrinsic complexity is the reason why existing analyses based on approach i) are restricted to very simple underlying mobility models such as random waypoint and random walk, which are known not to be able to reproduce the power law + exponential tail dichotomy of inter-contact time distribution typical of human mobility. Conversely, approach ii) is apt for asymptotic performance analysis, since pair-wise contact patterns are modeled directly instead of being derived from an underlying mobility model. On the other hand, contact patterns under approach ii) lack to refer to an underlying reference geometry, hence some aspects related to human mobility (e.g., the fact that when a node is in a certain region $R$ of the movement domain, it can come into contact only with nodes that are located in $R$ or in nearby locations) are not captured by contact models.

In this section, we introduce, to the best of our knowledge, the first contact model which: 1) is able to faithfully reproduce the power law+exponential tail dichotomy of inter-contact time typical of human mobility, and 2) can be used to derive asymptotic performance bounds for opportunistic networks. Although we admit that, as described above, contact models do not capture all aspects of human mobility, based on 1) we claim that the model defined herein is realistic in the sense that, differently from the models used to derive existing asymptotic performance bounds [2], [4], [5], [9], [10], [13], [20], [21], [22], [24], [26], it is able to reproduce the power law+exponential tail dichotomy of inter-contact time observed in human mobility traces.

As the name suggests, to increase accuracy of the generated contact traces the Home-MEG model is based on the notion of home location introduced in [14]. A pictorial representation of the Home-MEG model is reported in Figure 1. The state transition diagram reported in the figure models probability of occurrence of a wireless link between a specific pair of nodes $u, v$ in the network at discrete time $t$. We can interpret the state transition diagram reported in Figure 1 as follows. The pair of nodes $u, v$ can be in one of two states: Home state, corresponding to the situation in which both nodes $u$ and $v$ are at one of their home locations; and Non-Home state, corresponding to the complementary situation in which one of the nodes (or both) are not in a home location. We recall that, according to [14], any pair of nodes in an opportunistic network tend to repeatedly meet in a few locations (home locations), while meeting opportunities outside the home sites are occasional. To account for this, in the Home-MEG model the probability of establishing an instantaneous communication opportunity (i.e., a contact between $u$ and $v$) at time $t$ depends on the state of the pair: it is $\alpha$ with $0 < \alpha < 1$ when the pair is in state $H$, and it is $\gamma$ with $0 < \gamma \leq \alpha$ when the pair is in state $NH$. Finally, two further parameters of the model are the probability $q$ of making a transition from Home to Non-Home state, and the probability $p$ of making a transition from Non-Home to Home state. Summarizing, the model is fully characterized by four parameters: the state transition probabilities $p$ and $q$, and the contact opportunity probabilities $\alpha$ and $\gamma$.

The goal of the Home-MEG model is modeling communication opportunities or contacts between $u$ and $v$, where a communication opportunity is intended here as an instantaneous event during which an arbitrarily large number of messages can be exchanged. This notion of communication opportunity is consistent with a scenario in which the time step considered for analyzing information propagation within the network is relatively large, and the amount of data to be transferred between nodes...
is small. For instance, we can think of time steps elapsing a few minutes – this is consistent with all real-world data collected so far [14]; if a communication opportunity occurs between $u$ and $v$ at time $t_0$, it is very reasonable then to assume that all messages in the respective buffers can be exchanged well before the next time step $t_1$.

Finally, notice that the Home-MEG model as defined here is similar to the Gilbert-Elliott model [7], [8] of communication channel, which has been extensively used in the communication engineering community to estimate probability of bit error bursts on a channel.

### 3.2 Inter-contact time in the Home-MEG model

The inter-contact time distribution in the Home-MEG model can be derived recursively as follows – see [17], where the Gilbert-Elliott model is used. In the following, $IC$ is the random variable corresponding to the number of time steps elapsing between two consecutive contact opportunities.

Let $p_H$ and $p_{NH}$ represent the stationary probabilities of finding the pair of nodes in state $H$ and $NH$, respectively. It is easy to prove that

$$p_H = \frac{p}{p + q} \quad \text{and} \quad p_{NH} = 1 - p_H$$

The probability $P(H|Contact)$ (respectively, $P(NH|Contact)$) of finding the pair in state $H$ (respectively, $NH$), conditioned on the event that a contact occurs can be computed applying Bayes’ theorem:

$$P(H|Contact) = \frac{P(Contact|H) \cdot P(H)}{P(Contact)} = \frac{\alpha \cdot p}{p \cdot \alpha + q \cdot \gamma}$$

and

$$P(NH|Contact) = \frac{\gamma \cdot q}{p \cdot \alpha + q \cdot \gamma}$$

The value of $P(IC = k)$, for any $k \geq 1$, is recursively defined as follows:

$$P(IC = k) = P(H|Contact)P_{kH} + P(NH|Contact)P_{kN}$$

where

$$P_{1H} = (1 - q)\alpha + q\gamma, \quad P_{1N} = (1 - p)\gamma + p\alpha$$

$$P_{iH} = q(1 - \gamma)P_{(i-1)H} + (1 - q)(1 - \alpha)P_{(i-1)H}, \quad i = 2, ..., k$$

$$P_{iN} = (1 - p)(1 - \gamma)P_{(i-1)N} + p(1 - \alpha)P_{(i-1)H}, \quad i = 2, ..., k$$

### 3.3 Validation

Can we set the parameters of the Home-MEG model so that it fits real-world data traces? To answer this question, we have considered the six data traces used in [14], selecting a few representative points from the corresponding complementary cumulative density function (ccdf) of the aggregate inter-contact time distribution. The main features of the considered traces are reported in Table 1 (see [14] for more details on the data traces). We have then performed an iterative search on the four-dimensional parameter space of the Home-MEG model, aiming at minimizing the mean square error (in log scale) between the data trace of reference and the ccdf produced by the Home-MEG model. The resulting best fittings for the six traces are reported in Figure 2. As seen from the figure, the fitting is very good, and in particular the well-known power-law + exponential tail behavior of the aggregate inter-contact time ccdf is well reproduced by the Home-MEG model.

The values of the four model parameters corresponding to the best fit for the six traces are reported in Table 2.

<table>
<thead>
<tr>
<th>Name</th>
<th>Technology</th>
<th>Duration</th>
<th># devices</th>
<th># contacts</th>
</tr>
</thead>
<tbody>
<tr>
<td>MIT Cell</td>
<td>GSM</td>
<td>16 months</td>
<td>89</td>
<td>1,891,024</td>
</tr>
<tr>
<td>MIT BT</td>
<td>Bluetooth</td>
<td>16 months</td>
<td>89</td>
<td>114,046</td>
</tr>
<tr>
<td>Infocom06</td>
<td>Bluetooth</td>
<td>3 days</td>
<td>41</td>
<td>28,216</td>
</tr>
<tr>
<td>Vehicular</td>
<td>GPS</td>
<td>6 months</td>
<td>196</td>
<td>9,588</td>
</tr>
<tr>
<td>UCSD</td>
<td>WiFi</td>
<td>77 days</td>
<td>275</td>
<td>116,383</td>
</tr>
<tr>
<td>Cambridge</td>
<td>Bluetooth</td>
<td>11.5 days</td>
<td>36</td>
<td>21,203</td>
</tr>
</tbody>
</table>

Main features of the considered real-world data traces.

| Table 1 |
3.4 Evolving networks and Home-MEG Model

The Home-MEG model can be used to describe the evolution of a network of mobile nodes that can have pairwise interactions over time. For the purpose of analysis, we now formally re-state the Home-MEG model as a collection of independent Markov chains. Consider a time evolving graph $G = ([n], E_t)$, where $[n]$ is the (fixed) node set and $E_t$ is the time evolving edge set. Suppose every edge of the graph can be in four states \{HC, HD, NC, ND\}. In states HC and NC we say the edge exists (and the nodes are in Home and Non-Home states, respectively), while in states HD and ND we say the edge does not exist. The Markov chain over such a state space is given by the following transition matrix:

$$
\begin{array}{cccc}
HC & HD & NC & ND \\
(1-q)\alpha & (1-q)(1-\alpha) & q\gamma & q(1-\gamma) \\
(1-q)\alpha & (1-q)(1-\alpha) & q\gamma & q(1-\gamma) \\
p\alpha & p(1-\alpha) & (1-\gamma)p & (1-\gamma)p \\
p\alpha & p(1-\alpha) & (1-\gamma)p & (1-\gamma)p
\end{array}
$$

(1)

Such a chain is clearly ergodic (irreducible and aperiodic) and it is easy to verify that the following state distribution is stationary

$$
\pi = \frac{1}{p+q} \begin{pmatrix} HC & HD & NC & ND \end{pmatrix} \begin{pmatrix} \frac{HC}{p\alpha} & \frac{HD}{p(1-\alpha)} & \frac{NC}{q\gamma} & \frac{ND}{q(1-\gamma)} \end{pmatrix}
$$

(2)

The Home-MEG model for a network of $n$ nodes can now be formally defined as follows:

Definition 1 (Home-MEG): A Home-MEG model $\mathcal{H} = \mathcal{H}(n, p, q, \alpha, \gamma)$ on $n$ nodes, where $n \in \mathbb{N}^+$ and $0 \leq p, q, \alpha, \gamma \leq 1$, is a sequence of random graphs $\mathcal{H} = \{G_t = ([n], E_t) : t \in \mathbb{N}\}$ such that the set of edges at time $t$ is

$$
E_t = \left\{ e \in \binom{[n]}{2} : X_t(e) \in \{HC, NC\} \right\},
$$

where $\{X_t(e)\}_{t \in \mathbb{N}} : e \in \binom{[n]}{2}$ is a family of independent Markov chains with transition matrix as in (1).

Depending on the specific assumptions, the initial set of edges $E_0$, which is determined by the initial state of the Markov chains, can be arbitrary, or determined by the stationary distribution of the Markov chains (see below).

We stress again that the notion of Home state in the Home-MEG model is referred to a specific node pair, and that the $n(n-1)/2$ identical Markov chains used to model all possible links in the network are independent. The above implies that, for instance, the transitive property does not hold. In other words, the fact that the pairs of nodes \{u, v\} and \{u, w\} are in Home state does not imply that also pair \{v, w\} is in Home state. Thus, Home state in the Home-MEG model must not be intended as a single popular location within the network where all the nodes regularly meet, but rather as an abstract location corresponding to the (few) physical locations where a specific pair of nodes regularly meet. Notice that the independence assumption in Definition 1 implies that meeting locations are assumed to be different for each pair of nodes. Admittedly, this is an approximation of reality, where meeting locations are likely to be shared by several pairs of nodes. However, in the previous section we have shown that, despite this approximation, the Home-MEG model is able to accurately reproduce the aggregate inter-contact time distribution observed in several real-world traces.

4 Flooding Time of Home-MEGs

Let $G$ be an evolving graph, the flooding process in $G$ proceeds as follows: Start with one single informed node and, during the evolution of the graph, when a non-informed node gets in touch with an informed one, it collects the information.

Let $G = \{G_t = ([n], E_t) : t \in \mathbb{N}\}$ be an evolving graph and let $s \in [n]$ be a node.

Definition 2 (Flooding Process): The flooding process in $G$ with source $s$ is the sequence $\{I_t : t \in \mathbb{N}\}$ of sets of nodes defined recursively as follows

- $I_0 = \{s\}$ (at the beginning only the source node is informed);
- $I_{t+1} = I_t \cup N_{t+1}(I_t)$ (the neighbours of informed nodes become informed)
where \( N_{t+1}(I_t) \) is the neighborhood of \( I_t \) in graph \( G_{t+1} \), 
\[ N_{t+1}(I_t) = \{ v \in [n] - I_t \mid (u,v) \in E_{t+1} \text{ for some } u \in I_t \} \]
Given an evolving graph \( \mathcal{G} \) and a source node \( s \in [n] \), the completion time \( T_0(\mathcal{G}, s) \) of the flooding process is the first time step in which all nodes of the network are informed. The flooding time \( T_0(\mathcal{G}) \) is the maximum completion time over all possible choices of source \( s \in [n] \).

### 4.1 Upper and lower bounds holding for any starting edge set

In the following theorem we give upper and lower bounds on the flooding time of Home-MEGs, without any specific assumption on the initial set of edges \( E_0 \).

**Theorem 3:** Let \( \mathcal{H} = \{ \log n \} \) be a Home-MEG with \( p + q \leq 1 \) and \( \gamma \leq \alpha \). Then, the flooding time \( T_n(\mathcal{H}) \) of \( \mathcal{H} \) is

\[ T_n(\mathcal{H}) = \begin{cases} O\left( \frac{\log n}{\log(1+n\gamma p)} \right) & \text{w.h.p.} \\ \Omega\left( \frac{\log n}{\log(1+n\gamma q)} \right) & \text{in expectation} \end{cases} \]

where \( \hat{p} = \gamma \alpha + (1 - p) \gamma \) and \( \hat{q} = (1 - q)\alpha + q\gamma \).

**Proof:** Recall that the random variable \( X_t(e) \) describes the state of edge \( e \in [\frac{n}{2}] \) at time \( t \), according to transition matrix (1). Then, the probability edge \( e \) exists at time \( t \) is

\[ \mathbb{P}(X_t(e) \in C | X_{t-1}(e) = x) = \begin{cases} (1-q)\alpha + q\gamma & \text{if } x \in \mathbb{H} \\ \gamma \alpha + (1-p)\gamma & \text{if } x \in \mathbb{N} \end{cases} \]

where \( C = \{HC, NC\} \), \( \mathbb{H} = \{HC, HD\} \), and \( \mathbb{N} = \{NC, ND\} \).

From the assumptions \( p + q \leq 1 \) and \( \gamma \leq \alpha \), it follows that \( \hat{q} = (1-q)\alpha + q\gamma \geq \gamma \alpha + (1-p)\gamma = \hat{p} \).

Hence, the probability an edge exists at time \( t \) is at least \( \hat{p} \) and at most \( \hat{q} \), regardless of the state of the edge at time \( t - 1 \).

Now consider two random evolving graphs \( \mathcal{G}^p = \{G^p_t : t \in \mathbb{N}\} \) and \( \mathcal{G}^q = \{G^q_t : t \in \mathbb{N}\} \) where \( G^p_t \)’s and \( G^q_t \)'s are independent Erdős-Rényi random graphs \( G_{n,p} \) and \( G_{n,q} \) respectively. Since at every time step every edge exists in \( \mathcal{H} \) with probability at least as large as in \( \mathcal{G}^p \) and at most as large as in \( \mathcal{G}^q \), it is intuitively true that the flooding time of \( \mathcal{H} \) is at most as large as the flooding time of \( \mathcal{G}^p \) and at least as large as the flooding time of \( \mathcal{G}^q \). Since from [3] we know that the flooding time of \( \mathcal{G}^p \) is \( T_n(\mathcal{G}^p) = O\left( \frac{\log n}{\log(1+n\gamma p)} \right) \text{ w.h.p.} \) and the flooding time of \( \mathcal{G}^q \) is \( T_n(\mathcal{G}^q) = \Omega\left( \frac{\log n}{\log(1+n\gamma q)} \right) \text{ in expectation} \) (see Theorems 3.7 and 5.3 in [3]), the thesis follows.

A formal proof can be derived by using the coupling technique (e.g. see [16]). Roughly speaking, one can define random processes \( \mathcal{H}^p, \mathcal{G}^p \) and \( \mathcal{G}^q \) on the same probability space, in a way that, naming \( E_t(\mathcal{H}), E_t(\mathcal{G}^p), \) and \( E_t(\mathcal{G}^q) \) the (random) sets of existing edges at time \( t \) in processes \( \mathcal{H}, \mathcal{G}^p \) and \( \mathcal{G}^q \) respectively, it holds that \( E_t(\mathcal{G}^p) \subseteq E_t(\mathcal{H}) \subseteq E_t(\mathcal{G}^q) \) for every \( t \). In what follows we make the above argument rigorous.

We need some technical machinery, namely the coupling technique (e.g. see [16]). Roughly speaking, we will define random processes \( \mathcal{H}, \mathcal{G}^p \) and \( \mathcal{G}^q \) on the same probability space, in a way that, if we name \( E_t^H \) and \( E_t^G \) the (random) sets of existing edges at time \( t \) in processes \( \mathcal{H} \) and \( \mathcal{G} \) respectively, it will hold that \( E_t^H \subseteq E_t^G \) for every \( t \). That can be achieved, for example, as follows.

\[ \begin{array}{cccc} 0 & \text{exists} & \hat{p} & \text{does not exist} \\ \text{HC} & \mathbb{H} & \mathbb{N} & \text{ND} \\ \gamma & \hat{p} & \gamma & \gamma \end{array} \]

**Fig. 3.** Coupling for the edge \( e \) at time \( t \) for processes \( \mathcal{H} \) and \( \mathcal{G} \)

Let \( \{U_t(e) : t \in \mathbb{N}, e \in [\frac{n}{2}]\} \) be a family of independent random variables uniformly distributed over the interval \([0,1]\); at time \( t \) we use random variable \( U_t(e) \) to update the state of edge \( e \) in both processes \( \mathcal{H} \) and \( \mathcal{G} \) as illustrated in Figure 3:

1. We take two copies of interval \([0,1]\) and we name them \( e(\mathcal{H}) \) and \( e(\mathcal{G}) \);
2. We partition the \( e(\mathcal{G}) \)-interval in two sub-intervals: the leftmost one, of length \( \hat{p} \), labeled \text{exists} and the rightmost one, of length \( 1 - \hat{p} \) labeled does not exist;
3. We partition the \( e(\mathcal{H}) \)-interval in four sub-intervals: the two on the left labeled HC and NC and the two on the right labeled HD and ND. The lengths of the sub-intervals are chosen according to the
transition probabilities from the previous state of edge $e$ in process $\mathcal{H}$. For example, if edge $e$ at time $t-1$ was in state $\mathcal{H}C$, then the lengths are the probabilities in the first row of the transition matrix (1).

4) We set the state of edge $e$ at time $t$ in processes $\mathcal{H}$ and $\mathcal{G}$ according to the label of the sub-interval containing $U_t(e)$ in intervals $e(\mathcal{H})$ and $e(\mathcal{G})$ respectively. By construction, the probability edge $e$ exists in process $\mathcal{G}$ is $\hat{p}$, and the probability edge $e$ is in one of the four states in process $\mathcal{H}$ agrees with the transition matrix (1). Moreover, since the sum of the lengths of sub-intervals $HC$ and $NC$ is always at least as large as $\hat{p}$, if the edge exists in process $\mathcal{G}$ then it exists in process $\mathcal{H}$; hence, at every time step $t$ we have that $E^G_t \subseteq E^H_t$. Thus, if the flooding process in $\mathcal{G}$ is completed within time $i$, then the flooding in $\mathcal{H}$ has to be completed within time $i$ as well. □

4.2 A tighter upper bound for the stationary case (and slow changes)

In the previous subsection, we have provided upper and lower bounds on flooding time for the Home-MEG model. Notice that, while the upper bound stated in Theorem 3 is not based on any specific assumption about the initial edge set $E_0$, it is not tight in general: when $p+q \ll 1$ and $\gamma < \alpha$ – which is the case in practical situations, recall the discussion at the end of the previous section – then $p\alpha + (1-p)\gamma \ll (1-q)\alpha + q\gamma$ and the lower bound on the probability of the existence of an edge we used in Theorem 3 is too loose. Indeed, consider the following example: assume $p = q = \alpha = 1/n$ and $\gamma = 1/n^2$. Notice that $p = q$ means that, if $E_0$ is random according to the stationary distribution, edges are in Home location approximately half of the time. In this case we have

$$\hat{p} = p\alpha + (1-p)\gamma = \gamma + p(\alpha - \gamma) \approx \frac{1}{n^2}$$

and Theorem 3 gives an upper bound $O(n \log n)$. On the other hand, the probability of existence of an edge, if it was in Home location at previous time step, is

$$(1-q)\alpha + q\gamma = \alpha - q(\alpha - \gamma) \approx \frac{1}{n}$$

Hence, based on [3], one would expect flooding time to be something like $O(\log n)$ in this case. In other words, in the proof of Theorem 3 we lower bounded the probability of existence of an edge in a given time step as the edge always was in Non-Home state at previous time step, and this is clearly a loose bound when the “stationary” expected fraction of edges in Home state is significant and $\gamma \ll \alpha$. In order to obtain a tighter upper bound on the flooding time, we instead fully exploit the properties of the stationary configuration and get the bound stated in the theorem below. For convenience sake, in what follows we set

$$\Lambda = \frac{4(p+q)}{p\alpha}$$

Observe that, according to (2), we have $4/\Lambda = \pi(\mathcal{HC})$.

Theorem 4: Let $\mathcal{H} = \mathcal{H}(n,p,q,\alpha,\gamma)$ be a Home-MEG and assume that $\left[\frac{4\Lambda}{n}\right] \leq \min\{1/\alpha,1/(4q)\}$. Then, if the initial edge set $E_0$ is random according to the stationary distribution $\pi$, the flooding time $T_n(\mathcal{H})$ is w.h.p.

$$T_n(\mathcal{H}) = O\left(\frac{\log n}{\log(1+n/\Lambda)}\right)$$

The upper bound in Theorem 4 is not always applicable (see the condition on $\Lambda$ and on $E_0$) and, in case of frequent changes between the Home and the Non-Home states (i.e. for large values of $p$ and $q$), it can be much weaker than the upper bound of Theorem 3. For instance, for $\gamma \sim 1/n$, $\alpha \sim 1/n^2/3$, $p \sim 1/n^4/3$, and $q \sim 1/n^{1/3}$, the bound of Theorem 4 is $\Theta(n^{1/3}\log n)$ while the upper bound obtained by Theorem 3 is $O(\log n)$.

On the other hand, the upper bound in Theorem 4 can be much tighter than that of Theorem 3 in the realistic scenarios described in Section 3. Indeed, we first observe that the assumption $\left[\frac{4\Lambda}{n}\right] \leq \min\{1/\alpha,1/(4q)\}$ is in accordance with the “realistic” assumptions on $p,q,\alpha,\gamma$ derived in Section 3: When $p+q \ll 1$, the assumption is satisfied for any $p \geq q/n$. More importantly, the above theorem has the following interesting consequence.

Corollary 5: Consider an opportunistic network with $n$ nodes, and assume pairwise link occurrences are modeled with the Home-MEG model, with parameters set as follows:

$$\alpha = \frac{n^c}{n}, \quad \gamma = \frac{1}{n^2}, \quad p = \frac{1}{n^{1+c}}, \quad q = \frac{1}{n}$$

for some arbitrary constant $0 < c < 1$. Then, flooding in the network is w.h.p. completed in $O(\log n)$ time.

We observe that all conditions i), ii), and iii) stated in Subsection 3.3 are met when the parameters of the Home-MEG model are set as in the statement of Corollary 5. Also, when the parameters of the Home-MEG model are set as above, the stationary expected edge density (i.e. the number of neighbors of a node) is 1, i.e., the network is well below the connectivity threshold of $O(\log n)$ (this is consistent with the opportunistic network setting). With similar parameter settings, Theorem 3 gives a bound on flooding time of $O(n \log n)$.

Our bound on flooding time for sparse Home-MEG leads to conclusions that largely depart from those arising from simple geometry mobility models. Indeed, in [4], [5], [20], [21], tight bounds on flooding time are derived based on the random walk model in which the mobility and transmission range of nodes can be fixed in a certain range. Informally speaking, $n$ nodes move in a square region of side $\sqrt{n}$, nodes transmission range is $R$, with $c \leq R \leq \sqrt{n}$, and the nodes mobility radius in one time step is $O(R)$. Under these conditions, the flooding time is shown to be $\Theta\left(\frac{\sqrt{n}}{R}\right)$. By setting the
transmission range in such a way that the expected node degree is \( \Theta(1) \) (i.e. the same as in Corollary 5) the results of \([13], [20], [21]\) yield a \( \Theta(\sqrt{n}) \) bound on flooding time, which is exponentially larger than the bound obtained \( O(\log n) \) vs \( O(\sqrt{n}) \) with the Home-MEG model (Corollary 5). It is important to observe that both existing bounds based on geometric mobility models and the bounds derived herein display both realistic as well as unrealistic features of the induced contact patterns between nodes, as already discussed in Section 3. In particular, geometric mobility models faithfully capture the fact that occurrence/disappearance of a link between a pair of nodes is governed by physical notions such as distance between nodes, transmission range, etc. On the other hand, the specific mobility models used in the existing flooding time analyses \([4], [5], [20], [21]\) are known to be unrealistic mainly because of two reasons: (i) the generated contact traces do not display the power law+exponential tail dichotomy of inter-contact times, and (ii) human and vehicular mobility largely differs from basic random walks. The Home-MEG model used in our analysis tackles the issue of the inter-contact time dichotomy, but it is an abstract contact model in which occurrence of links between nodes is not related with physical notions such as distance between nodes, transmission range, etc., thus it is not realistic in that respect. Despite this unrealistic aspect, the experimental results presented in Section 3 indicate that the Home-MEG model is a reasonable candidate to estimate flooding time in opportunistic networks, while theoretical analysis of this model suggests that flooding time in opportunistic networks might be much shorter than predicted by existing polynomial bounds obtained from simple geometric mobility models.

We want to comment on the fact that the Home-MEG model parameters are assumed to be dependent on the number \( n \) of nodes in the network, and in particular decreasing with \( n \). This assumption appears reasonable, since a single Markov chain in Home-MEG models the existence/non-existence of the link between a specific pair of nodes in the network. For instance, this assumption is in accordance with a scenario in which the number of nodes (each with a fixed transmission range) in the network grows, while the density of nodes per unit area remains unchanged (constant density networks). Finally, we emphasize that, differently from previous related work \([13], [20]\), our theoretical analysis provides high concentration results on flooding time (the results hold with high probability rather than asymptotically almost surely\(^4\)) and the constants hidden by the asymptotic notation are rather small, say not larger than 10. Both these properties are clearly crucial when the goal is to apply theoretical results to realistic scenarios.

### 4.2.1 Proof of Theorem 4

We first provide an informal description of the main arguments.

Let \( \mathcal{H} = \mathcal{H}(n, p, q, \alpha, \gamma) \) be a Home-MEG and, for any edge \( e \) and positive integer \( \ell \), define the “connection” probability \( P_\ell(e) = P(\exists i \in \{0, \ldots, \ell\} \mid e \in E_i) \). By assuming \( E_0 \) to be random with the stationary distribution, we prove that

\[
P_\ell(e) \geq \frac{po}{p+q} \quad \text{for any } \ell \leq \min\{1/\alpha, 1(4q)\}
\]

The above bound says that, starting from the stationary distribution, the connection probability grows linearly in \( \ell \), for a while. A natural approach would be that of exploiting this bound to derive some good node-expansion property of the time evolving graph and, then, applying this expansion to the growing subset of informed nodes along the flooding process. This approach implies that, starting from the stationary distribution, at any time of the flooding process, we are interested in the edges that connect informed to uninformed nodes. This in turn entails that the state of the same edge might be observed multiple times. Unfortunately, when the state of an edge is observed at a given time, then it cannot be considered “stationary” anymore. We overcome this technical difficulty by considering a “subprocess” of the flooding which is organized in time-periods: at the beginning of every time-period, only “fresh” edges are considered, i.e., edges that have never been observed before. More precisely, let \( C_i \) be the set of nodes that have been informed during the \( i \)-th time-period, then only the edges in the cut \( (C_i, V - \cup_{k=0}^{t-1} C_i) \) will be considered in time period \( t \). Finally, by setting the length of the time-periods in a suitable way, we get the bound.

In the remainder of this section we provide the formal proof. We will make use of the following well-known inequalities: For any positive real \( 0 < x < 1 \), it holds that

\[
1 - x \leq e^{-x} \leq 1 - x/2
\]

We first provide a general upper bound on the edge-disconnection time for any finite Markov chain governing the edge evolution. Let \( A \) be any subset of the states of the Markov chain and let \( D \) be the subset of states implying edge disconnection. Notice that in the Home-MEG model, \( D = \{HD, ND\} \). Assume the starting edge configuration \( E_0 \) is random with the stationary distribution \( \pi \) and, for any state subset \( X \) of the Markov chain, define

\[
\mathcal{E}_t^X = \{e \in X, \forall t = 0, \ldots, \ell'' \} \quad \text{and} \quad \pi_\ell^{A,D} = P(\mathcal{E}_\ell^D \mid \mathcal{E}_0^A)
\]

**Lemma 6:** Let \( A \) and \( D \) be such that:

- Hyp I. \( \forall s \in A \cap D, \quad P(s \to A \cap D) \leq \lambda; \)
- Hyp II. \( \forall s \in A, \quad P(s \to A) \geq \delta. \)

Then, for any \( \ell \geq 1 \) it holds that

\[
\pi_\ell^{A,D} \leq 1 - \delta^\ell \left(1 - \frac{\lambda^\ell \pi(A \cap D)}{\delta^\ell \pi(A)}\right)
\]

\(^4\) An event \( E_0 \) holds a.a.s. if \( \lim_{n \to \infty} P(E_0) = 1 \).
Proof: It holds that
\[
\pi_{\ell}^{A,D} = \mathbb{P}\left(\mathcal{E}_\ell^D | \mathcal{E}_0^A \wedge \mathcal{E}_\ell^A\right) \mathbb{P}\left(\mathcal{E}_\ell^A | \mathcal{E}_0^A\right) \\
+ \mathbb{P}\left(\mathcal{E}_\ell^D | \mathcal{E}_0^A \wedge \neg \mathcal{E}_\ell^A\right) \mathbb{P}\left(\neg \mathcal{E}_\ell^A | \mathcal{E}_0^A\right)
\]
\[
\leq \mathbb{P}\left(\mathcal{E}_\ell^D | \mathcal{E}_0^A \wedge \mathcal{E}_\ell^A\right) \mathbb{P}\left(\mathcal{E}_\ell^A | \mathcal{E}_0^A\right) + 1 \cdot \left(1 - \mathbb{P}\left(\mathcal{E}_\ell^A | \mathcal{E}_0^A\right)\right)
\]
So,
\[
\pi_{\ell}^{A,D} \leq 1 - \mathbb{P}\left(\mathcal{E}_\ell^A | \mathcal{E}_0^A\right) \left(1 - \mathbb{P}\left(\mathcal{E}_\ell^D | \mathcal{E}_0^A\right)\right) \\
(5)
\]
Let us first bound \(\mathbb{P}\left(\mathcal{E}_\ell^A\right)\).
\[
\mathbb{P}\left(\mathcal{E}_\ell^A\right) = \mathbb{P}\left(\mathcal{E}_\ell^A | \mathcal{E}_0^A \wedge \mathcal{E}_{\ell-1}^A\right) \mathbb{P}\left(\mathcal{E}_{\ell-1}^A | \mathcal{E}_0^A\right) \\
+ \mathbb{P}\left(\mathcal{E}_\ell^A | \mathcal{E}_0^A \wedge \neg \mathcal{E}_{\ell-1}^A\right) \mathbb{P}\left(\neg \mathcal{E}_{\ell-1}^A | \mathcal{E}_0^A\right)
\]
(by Hyp. II)
\[
\geq \delta \mathbb{P}\left(\mathcal{E}_{\ell-1}^A | \mathcal{E}_0^A\right) \\
(6)
\]
As for the term \(\mathbb{P}\left(\mathcal{E}_\ell^D | \mathcal{E}_\ell^A\right)\), it holds
\[
\mathbb{P}\left(\mathcal{E}_\ell^D | \mathcal{E}_\ell^A\right) = \frac{\mathbb{P}\left(\mathcal{E}_\ell^D \wedge \mathcal{E}_\ell^A\right)}{\mathbb{P}\left(\mathcal{E}_\ell^A\right)} = \frac{\mathbb{P}\left(\mathcal{E}_{\ell-1}^{D\wedge A}\right)}{\mathbb{P}\left(\mathcal{E}_{\ell-1}^A\right)} \\
(7)
\]
while, for \(\mathbb{P}\left(\mathcal{E}_{\ell-1}^{D\wedge A}\right)\), we apply Hyp. I and get
\[
\mathbb{P}\left(\mathcal{E}_{\ell-1}^{D\wedge A}\right) = \mathbb{P}\left(\mathcal{E}_{\ell-1}^{D\wedge A} | \mathcal{E}_0^{D\wedge A}\right) \mathbb{P}\left(\mathcal{E}_0^{D\wedge A}\right) \\
+ \mathbb{P}\left(\mathcal{E}_{\ell-1}^{D\wedge A} | \neg \mathcal{E}_0^{D\wedge A}\right) \mathbb{P}\left(\neg \mathcal{E}_0^{D\wedge A}\right)
\]
(by Hyp I)
\[
\leq \lambda \mathbb{P}\left(\mathcal{E}_{\ell-1}^{D\wedge A} | \mathcal{E}_0^{D\wedge A}\right) \pi(A \wedge D) \\
(8)
\]
As for \(\mathbb{P}\left(\mathcal{E}_\ell^A\right)\),
\[
\mathbb{P}\left(\mathcal{E}_\ell^A\right) = \mathbb{P}\left(\mathcal{E}_\ell^A | \mathcal{E}_0^A\right) \mathbb{P}\left(\mathcal{E}_0^A\right) + 0
\]
From Eq. 6 \(\geq \delta^\ell \pi(A)\)
By combining the above bound with Ineq. 8, Ineq. 7 becomes
\[
\mathbb{P}\left(\mathcal{E}_{\ell-1}^{D\wedge A}\right) \leq \frac{\lambda^\ell \pi(A \wedge D)}{\delta^\ell \pi(A)} \\
\]
Finally, by replacing the above bound and that in 6 in Ineq 5, we obtain
\[
\pi_{\ell}^{A,D} \leq 1 - \delta^\ell \left(1 - \frac{\lambda^\ell \pi(A \wedge D)}{\delta^\ell \pi(A)}\right) \\
\square
\]

The above lemma can be applied to a Home-MEG \(\mathcal{H} = \mathcal{H}(n, p, q, \alpha, \gamma)\) with \(A = \mathcal{H} = \{HC, HD\}\) and \(D\) as above. Notice that
\[
\pi(H) = \frac{p}{p+q} \quad \text{and} \quad \pi(H \wedge D) = \frac{p(1-\alpha)}{p+q} \\
\lambda = (1-q)(1-\alpha) \quad \text{and} \quad \delta = (1-q) \\
(9)
\]
By replacing the above formulas in Ineq. (4), we get the following
\[
\mathcal{H} = \mathcal{H}(n, p, q, \alpha, \gamma) \text{ be a Home-MEG. Then, for any } \ell \geq 1 \text{ it holds}
\]
\[
\pi_{\ell}^{H,D} \leq 1 - \left(1 - q\right)^\ell \left(1 - (1-\alpha)^\ell\right) \\
(11)
\]

4.2.1.1 The Flooding Process: In order to manage stochastic dependence, we consider a somewhat sub-process of the actual flooding by (only) looking at restricted subsets of informed nodes and edges. This subprocess works in consecutive time periods \(\Delta_t\), \(t = 0, 1, \ldots\): each time period \(\Delta_t\) is formed by the time steps \(t_r, t_{r+1}, \ldots, t_r+L_{t,r}-1\). The period lengths \(L_{t,r}\) are defined as follows. Define
\[
K = 2 \max \left\{1, \frac{n}{5A}\right\}, \quad t_0 = 0, \quad t_r = t_{r+1} + L_{t,r} - 1
\]
where \(L_1 = \left\lceil \frac{4\Lambda \log n}{n} \right\rceil\) and, for \(\tau \geq 2\)
\[
L_\tau = \left\lceil \frac{1}{\left\lceil \frac{2\Lambda}{\pi} \right\rceil} \right\rceil \quad \text{if } 2K^\tau - 2 \log n \geq \Lambda \\
\text{otherwise}
\]
(12)
Then, for any time period \(\Delta_t\), define the following node subsets
\[
C_0 = \{s\} \\
C_t' = \{v \in V \setminus V_0^{t-1} \mid \exists \mathcal{E}_t \in \Delta_t \text{ and } w \in C_{t-1} \text{ s.t. } (w, v) \in E_{t-1}\} \\
C_t = \left\{\begin{array}{ll}
C_t' & \text{if } |C_t'| \leq 2K^{t-1} \log n \text{ or } |C_t'| \geq n/16 \\
\hat{C}_t & \text{otherwise}
\end{array}\right.
\]
where \(\hat{C}_t\) is any subset of \(C_t'\) of size \(2K^{t-1} \log n\).
Observe that subsets \(C_t\) are mutually disjoint and the edges in the cut \(E(C_{t-1}, C_t)\) are not considered by the (sub-)flooding process before time-period \(\tau\), so in that period they are random with the stationary distribution. Moreover, \(C_t\) is a subset of the set of informed nodes at the end of time period \(\tau\).

Phase 1. We now analyze the size of \(C_1\). This time period of the flooding process will be called Bootstrap. Observe that, by definition of \(\pi_{\ell}^{H,D}\), Ineq. 11 holds under the condition \(\epsilon \in \mathcal{H}\) at time \(t = 0\). So,
\[
\mathbb{P}\left(\mathcal{E}_\ell^D\right) = \mathbb{P}\left(\mathcal{E}_\ell^D | \mathcal{E}_0^H\right) \mathbb{P}\left(\mathcal{E}_0^H\right) + \mathbb{P}\left(\mathcal{E}_\ell^D | \neg \mathcal{E}_0^H\right) \mathbb{P}\left(\neg \mathcal{E}_0^H\right)
\]
(by Ineq. 11)
\[
\leq \pi_{\ell}^{H,D} (\pi(H) + (1 - \pi(H))) \\
\]
By applying Ineq. 11 and Eq. 9, we get
\[
\mathbb{P}\left(\mathcal{E}_\ell^D\right) \leq 1 - \frac{p}{p+q} \left(1 - q\right)^\ell \left(1 - (1-\alpha)^\ell\right) \\
(13)
\]
We now assume that \(\ell \leq \min\{1/\alpha, 1/4q\}\). Then, we apply Ineq. 3 to Ineq. 13 and get the following

Lemma 8: Let \(\ell \leq \min\{1/\alpha, 1/4q\}\), then it holds that
\[
\mathbb{P}\left(\mathcal{E}_\ell^D\right) \leq 1 - \frac{\ell}{\Lambda} \\
(14)
\]
By using the above lemma, we can prove an upper bound on the bootstrap time.
Lemma 9: Let $\mathcal{H} = \mathcal{H}(n, p, q, \alpha, \gamma)$ be a Home-MEG. Then it holds that
$$P(|C_1| \leq 2 \log n) \leq \frac{1}{n^2}$$
Thus, the time of Phase 1 is w.h.p. upper bounded by
$$L_1 = \left\lceil \frac{4A \log n}{n} \right\rceil.$$

Proof: Observe that $\ell = L_1$ satisfies the hypothesis of Lemma 8. We thus apply this lemma for $\ell = L_1$ and get that
$$P\left(\mathcal{C}_{L_1}^P\right) \leq 1 - \frac{4 \log n}{n}.$$  
Let us now consider every possible edge of the source node and look at its behaviour for the first $L_1$ time steps. Since edges are mutually independent, we can apply Chernoff’s bound [?], and thanks to Ineq. 14, we get that, w.h.p., the number of nodes that will be informed by the source node within the first $L_1$ steps is at least $2 \log n$. □

Phase 2: We can now assume that there are at least $2 \log n$ informed nodes and we analyze the flooding process till an arbitrary constant fraction of all the $n$ nodes are informed. This is the second phase.

For every $\tau \geq 1$, define the events
$$F_\tau = \left\{ \left| C_\tau \right| \geq \frac{n}{10} \right\}, \quad X_\tau = \left\{ \left| C_\tau \right| \geq 2K^{\tau-1} \log n \right\},$$
$$\hat{F}_\tau = \bigvee_{t=0}^{\tau} F_t, \quad \hat{X}_\tau = \bigwedge_{t=0}^{\tau} X_t,$$
where $X_0$ is the event “$|C_0| \geq 0$” (which happens with probability 1).

Lemma 10: Assume that $\left\lceil \frac{5A}{n} \right\rceil \leq \min\{1/\alpha, 1/(4q)\}$. For every $\tau \geq 1$, it holds that
$$P\left(\left( F_\tau \lor X_\tau \right) \land \neg \hat{F}_{\tau-1} \land \hat{X}_{\tau-1} \right) \geq \left( 1 - \frac{1}{n^2} \right) P\left( \neg \hat{F}_{\tau-1} \land \hat{X}_{\tau-1} \right)$$

Proof: Define the event
$$B = \left\{ \sum_{t=0}^{\tau-1} |C_t| < \frac{n}{8} \right\}$$
We show that the following implication holds
$$\neg B \land \hat{X}_{\tau-1} \Rightarrow \hat{F}_{\tau-1} \quad (15)$$
If $\tau = 1$, it trivially holds since $\neg B$ is false. As for $\tau \geq 2$, let us assume by contradiction that event $\hat{F}_{\tau-1}$ does not hold. Since $\hat{X}_{\tau-1}$ holds, according to the definition of $C_{\tau-1}$, it must be the case $|C_{\tau-1}| = K|C_{\tau-1}|$ with $K \geq 2$. This implies that
$$|C_{\tau-1}| \geq \sum_{t=0}^{\tau-2} |C_t|$$
It follows that
$$|C_{\tau-1}| \geq \frac{1}{2} \left( |C_{\tau-1}| + \sum_{t=0}^{\tau-2} |C_t| \right) = \frac{1}{2} \sum_{t=0}^{\tau-1} |C_t|$$
Since $\neg B$ holds, we have that
$$|C_{\tau-1}| \geq \frac{1}{2} \sum_{t=0}^{\tau-1} |C_t| \geq \frac{n}{16}.$$
\[ E[|C^i_t| \mid W] \geq E \left[ \frac{7n}{8} \left( 1 - \exp \left( - \frac{\lceil \frac{5A}{n} \rceil}{\Lambda} |C^i_{t-1}| \right) \right) \mid W \right] \]

Observe that event \( W \) implies \( \hat{X}_{t-1} \), which in turn implies \( |C^i_{t-1}| \geq 2K^{t-2} \log n \). It holds that
\[
E[|C^i_t| \mid W] \geq \frac{7n}{8} \left( 1 - \exp \left( - \frac{\lceil \frac{5A}{n} \rceil}{\Lambda} 2K^{t-2} \log n \right) \right)
\]

We again distinguish two subcases. If \( \Lambda \geq n/5 \), from the above inequality, we get
\[
E[|C^i_t| \mid W] \geq \frac{7n}{8} \left( 1 - \exp \left( - \frac{10K^{t-2} \log n}{n} \right) \right)
\]

Since \( \neg \hat{F} \) implies \( \frac{10K^{t-2} \log n}{n} \leq 1 \), we can apply (3) and get
\[
E[|C^i_t| \mid W] \geq \frac{7n}{8} \left( 1 - \exp \left( - \frac{2K^{t-2} \log n}{n} \right) \right)
\]

Since again \( \neg \hat{F} \) implies \( \frac{2K^{t-2} \log n}{n} \leq 1 \), we can apply (3) and get
\[
E[|C^i_t| \mid W] \geq \frac{35n}{8} \left( 1 - \exp \left( - \frac{5A}{n} 2K^{t-2} \log n \right) \right) = \frac{70K^{t-2} \log n}{16} \geq \frac{70}{32} K^{t-1} \log n
\]

where the last inequality follows from the fact that, in this subcase, \( K = 2 \).

As for the second subcase \( \Lambda < n/5 \), since \( \lceil \frac{5A}{n} \rceil \leq 1 \), Ineq. 17 becomes
\[
E[|C^i_t| \mid W] \geq \frac{7n}{8} \left( 1 - \exp \left( - \frac{10K^{t-2} \log n}{n} \right) \right)
\]

In both cases, we can apply Chernoff’s bound on the sum \( C^i_t \) of independent r.v. and then, thanks to the definition of \( C^i_t \), get the thesis.

**Lemma 11**: Assume that \( \lceil \frac{5A}{n} \rceil \leq \min \{1/\alpha, 1/(4q)\} \).

Then, for every \( \tau \geq 1 \), it holds that
\[
P(\hat{F}_t \lor \hat{X}_t) \geq 1 - \frac{\tau}{n^2}
\]

**Proof**: For the sake of convenience, let \( A_t = \hat{F}_t \lor \hat{X}_t \).

The proof is by induction on \( \tau \). For \( \tau = 1 \),
\[
\hat{F}_1 = F_1 \quad \text{and} \quad \hat{X}_1 = X_1
\]

Moreover,
\[
P(\neg \hat{F}_0 \land \hat{X}_0) = 1
\]

Thus, from Lemma 10 we have
\[
P(A_1) \geq 1 - \frac{1}{n^2}
\]

Now, assume that \( \tau \geq 2 \). It holds that
\[
P(A_\tau) = P(F_\tau \lor \hat{F}_{t-1} \lor (X_\tau \land \hat{X}_t)) \geq P((\hat{F}_\tau \lor X_\tau) \land A_{t-1})
\]

\[
= P(\hat{F}_\tau \lor X_\tau \mid A_{t-1}) P(A_{t-1}) \geq \left( 1 - \frac{\tau - 1}{n^2} \right) P(\hat{F}_\tau \lor X_\tau \mid A_{t-1})
\]

where the last inequality is due to the induction hypothesis. We have that
\[
P(\hat{F}_\tau \lor X_\tau \mid A_{t-1}) = P(\hat{F}_\tau \lor X_\tau \mid A_{t-1} \land \hat{F}_{t-1}) P(\hat{F}_{t-1} \mid A_{t-1}) + P(\hat{F}_\tau \lor X_\tau \mid A_{t-1} \land \neg \hat{F}_{t-1}) P(\neg \hat{F}_{t-1} \mid A_{t-1})
\]

Since \( A_{t-1} \land \neg \hat{F}_{t-1} \equiv \hat{F}_{t-1} \land \neg \hat{F}_{t-1} \) and \( \hat{F}_\tau \lor X_\tau \land \hat{X}_{t-1} \land \neg \hat{F}_{t-1} \equiv (F_\tau \lor X_\tau) \land \hat{X}_{t-1} \land \neg \hat{F}_{t-1} \), it holds that
\[
P(\hat{F}_\tau \lor X_\tau \mid A_{t-1} \land \neg \hat{F}_{t-1}) = P(F_\tau \lor X_\tau \mid \neg \hat{F}_{t-1} \land \hat{X}_{t-1}) \geq 1 - \frac{1}{n^2}
\]

where the last inequality follows from Lemma 10. By combining Ineqs. 19, 20, and 22, we obtain
\[
P(\hat{F}_\tau \lor X_\tau \mid A_{t-1}) \geq P(\hat{F}_{t-1} \mid A_{t-1}) + \left( 1 - \frac{1}{n^2} \right) P(\neg \hat{F}_{t-1} \mid A_{t-1}) \geq 1 - \frac{1}{n^2}
\]

From Ineq. 18, we obtain
\[
P(A_\tau) \geq \left( 1 - \frac{\tau - 1}{n^2} \right) P(\hat{F}_\tau \lor X_\tau \mid A_{t-1}) \geq 1 - \frac{\tau}{n^2}
\]

**Lemma 12**: Let \( H = \mathcal{H}(n, p, q, \alpha, \gamma) \) be a Home-MEG and assume that \( \lceil \frac{5A}{n} \rceil \leq \min \{1/\alpha, 1/4q\} \).

Then
\[
P \left( \exists \tau \leq \frac{\log n}{\log K} : |C_\tau| \geq n \right) \geq 1 - \frac{\log n}{n^2}
\]

**Proof**: We observe that for any \( \tau \geq \frac{\log n/\log K}{\log K} + 1 \), event \( \hat{X}_\tau \) does not hold. Then, for \( \tau = \frac{\log n}{\log K} \), Lemma 11 implies
\[
P(\hat{F}_\tau) = P(\hat{F}_\tau \lor \hat{X}_\tau) \geq 1 - \frac{\tau}{n^2} \geq 1 - \frac{\log n}{n^2}
\]

Thanks to the above lemma, we can now bound the time of Phase 2.

**Lemma 13**: Let \( H = \mathcal{H}(n, p, q, \alpha, \gamma) \) be a Home-MEG and assume that \( \lceil \frac{5A}{n} \rceil \leq \min \{1/\alpha, 1/4q\} \).

Then the time of Phase 2 is w.h.p. \( \Omega \left( \frac{\log n}{\log K} \left\lceil \frac{5A}{n} \right\rceil \right) \).

**Phase 3**: During Phase 2, we have that, w.h.p., a time period \( \hat{t} \) exists such that
\[
|C_{\hat{t}}| \geq n/16
\]
Now, let’s look at the nodes in \( C_\tau \) and at the edges from such nodes to a node \( v \in V \setminus \bigcup_0^{\tau-1} C_i \). We observe such “new” edges for \( \ell \) consecutive time steps after the end of time period \( \tau \). Define binary r.v. \( Y_v = 1 \) iff some of such edges is on in at least one of these \( \ell \) time steps. We make use of Lemma 8 and Ineq. 22 to derive

\[
P(Y_v = 0) \leq \left(1 - \frac{\ell}{n}\right)^{n/16} \leq \exp\left(-\frac{\ell n}{16\Lambda}\right)
\]

By choosing \( \ell \geq \frac{32\Lambda \log n}{n} \), and applying the union bound over all \( Y_v \)'s, we have that, w.h.p., all nodes will be connected to some node in \( C_\tau \) within the next \( \ell \) time steps. We thus have proved

**Lemma 14:** Let \( \mathcal{H} = \mathcal{H}(n, p, q, \alpha, \gamma) \) be a Home-MEG and assume \( \left[ \frac{5\Lambda}{n} \right] \leq \min\{1/\alpha, 1/(4q)\} \). Then, w.h.p., the time of Phase 3 is upper bounded by

\[
\mathcal{O}\left(\frac{\Lambda \log n}{n}\right)
\]

Finally, Theorem 4 follows from the time bounds of the three phases, i.e. Lemmas 9, 13, and 14.

### 5 Conclusions

In this paper, we have introduced a simple opportunistic link model which is able to faithfully reproduce the power law+exponential tail dichotomy of inter-contact time typical of human mobility, and used this model to derive asymptotic bounds on flooding time in opportunistic networks. A major finding of our study is that flooding time in opportunistic networks might be much faster than what predicted by existing bounds based on simple geometric mobility models which are known not to be able to reproduce the above described dichotomy.

Our bounds on flooding time – and, more specifically, the proof of Theorem 4, which breaks down the flooding process in phases of different duration – could be very useful in estimating the propagation of proximity malware (i.e., malware propagated through Bluetooth/WiFi interfaces) in mobile networks [25]. For instance, it has been recently observed in [27] that MMS malware (i.e., malware propagated through sending MMers) in cellular networks displays a slow start followed by an exponential propagation. Our results can be used to investigate whether a similar propagation pattern is displayed also in proximity malware.

A major avenue for further improving our results is introducing dependency between the Markov chains modeling the possible links in the network, in order to account for physical mobility constraints and/or social relationships between nodes. Deriving bounds on flooding time with dependent pair-wise links is a challenging task, which we are currently undertaking.

### References


